## **Budget Committee**

## Meeting Agenda

Electronic meeting via Zoom platform

Meeting ID: 890 1430 8139

iviootiiig	10.00	, 1100 0100						
		.zoom.us/j/89014308139?pv				_		
Or dial i	n usin	<b>a phone.</b> United State	s: 1 719 359	9 4580	Access Code:	6222	51	
Wed. Ma	ay 22 2	024 6:00pm – 7:30pm						
Board [	Directo	rs (	Committee	Members				
Ashley	Mc(	Clay	Aletha	Bonebrake				
Betty	Palmer		Linda	Collier				
Kyra	ra Rohner		Jacque	Cobb				
Beth	Bige	elow	Joy	Leamaster				
Joan	Spr	ggs	Gary	Dielman				
Budget	Office	r: Perry Stokes						
	I.	Call to Order by Preside	ent of Libra	ary Board			Roh	nner
	i. Introductions & roll call							
	<ul> <li>II. Nomination &amp; election of Chair of Budget Committee</li> <li>III. Additions/deletions from the Agenda (ACTION)</li> <li>IV. Conflicts or potential conflicts of interest</li> <li>V. Presentation of proposed budget by Budget Officer</li> </ul>					Rohnei		
						Chair		
						Chair		
							Sto	kes
		i. Budget Message						
		ii. General Fund						
		iii. Other Uses Fund						
		iv. Sage Library Syst						
		v. Reserve Fund – C	capital inve	stment				
	VI. Public comment					Chair		
	VII. Budget Committee questions and deliberations				Chair			
						Motio	on	2 <sup>nd</sup>
	VIII.	Approval of Budget (AC		pplicable]				
		Vote on Approval of Budget				\/ota		
		Standard motion language: "that the Baker County Library District budget committee approve the YYYY-YYYY fiscal year budget and the property				Vote		
		taxes it contains at the perm value for operating purposes option tax."	anent rate of	\$0.5334 per \$1,0	000 of assessed	Υ	N	A

See attachment: Recommended Budget Committee Motion

IX. **Recess or Adjournment** 

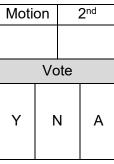
Second Budget Committee Meeting (in case of recess)

Wed, May 29, 2024, 6:00 pm – 2<sup>nd</sup> Budget Committee meeting (if necessary)

Other Local Budget Meeting(s):

Budget Hearing / Regular Board Meeting Tue, June 11 2024, 12pm

2400 Resort St Baker City OR 97814 541.523.6419 www.bakerlib.org



BAKER COUNT

Chair